



Event #5

No Limit Hold'em

(2 Day Tournament) Official Ring Event*

Wednesday, 3/8 @ 12PM

\$365 Buy-in (\$300 Prize + \$50 Entry Fees + \$15 S/C) / Re Entry first 6 levels Each player starts with 10,000 in tournament chips.

Players must present their Bicycle Casino Reward card to register.

Level	Ante	Small Blind		Time
1	-	25	50	30 minutes
2	_	50	100	30 minutes
3	-	75	150	30 minutes
15 Minute Break				
4		100	200	30 minutes
4 5	- 25	100	200	30 minutes
6	25	150	300	30 minutes
15 Minute Break - Last Chance to Register				
7	50	200	400	30 minutes
8	75	250	500	30 minutes
9	100	300	600	30 minutes
10	100	400	800	30 minutes
11	100	500	1,000	30 minutes
12	200	600	1,200	30 minutes
45 min Dinner Break				
13	200	800	1,600	40 minutes
14	300	1,000	2,000	40 minutes
15	400	1,200	2,400	40 minutes
16	500	1,500	3,000	40 minutes
17	500	2,000	4,000	40 minutes
18	500	2,500	5,000	40 minutes
End of Day 1				
19	1,000	3,000	6,000	40 minutes
20	1,000	4,000	8,000	40 minutes
21	1,000	5,000	10,000	40 minutes
22	2,000	6,000	12,000	50 minutes
23	2,000	8,000	16,000	50 minutes
24	3,000	10,000	20,000	50 minutes

10-minute breaks after levels 9, 15 on Day 1, with a 45-minute dinner break after level 12.

Day 1 will end after level 18. Day 2 will resume on Thursday 3/9 @ 1PM.

Day 2 will have 10-minute breaks after level 21 and every 2 levels thereafter

*All "Ring" Events qualify to earn points for the WSOP National Championship.

The Bicycle Casino and/or The Tournament Directors Association govern all tournament rules. The Bicycle Casino reserves the right to revise, suspend, cancel, or modify tournament events at its sole discretion and without prior notice within the parameters of GEGA-00451. Management decisions are final. . Please Gamble Responsibly. 1-800-GAMBLER

For tournament updates visit The Bicycle Casino's website at www.theBike.com or follow us on Facebook.com/BicycleCasino Twitter.com/Bicycle Casino WW YouTube.com/TheBicycleCasino. Follow Tournament Director Mo Fathipour @MoTheBikeTD on Twitter for more tournament updates.